

# ART+TECHNOLOGY

NAME: \_\_\_\_\_

UNIT: Personal Project

## **Overview**

This personal project will allow you to return to and use one or more of the technologies we covered this semester (MakeyMakey, Light Mapping, Creative Coding, Electronics, 3D Printing) and explore it even further. The inspiration for the piece will come from a random page out of “14,000 things to be happy about”. You should strive to push yourself artistically to make this the most in-depth, refined art piece you make this semester.

## **Timeline**

- 3 weeks in class to work on art piece
- December 22<sup>nd</sup>- Image/Video of finished piece submitted to teacher for grade/feedback
- Week of January 8<sup>th</sup>- Write artist statement about artwork and class experience during class
- Final Exam Period- Present artwork and artist statement (for grading) to class

## **Grading**

Artwork:

Summative Category

100 pts.

Rubric:

- Creative- Unique, interesting use of your own thinking and inspiration given.
- Completed- Shows your best work with effort to resolve issues and present it polished.
- Craftsmanship- Use of materials and technology are used carefully, clean and consistent.
- Technology- Uses one or more of the technologies effectively to express the idea.

Artist Statement:

Final Exam Category

100 pts.

See rubric on website/in class week of writing workshop

## **Process**

- Plan- active your creative thinking, draw, write, research, talk with the teacher, talk with peers
- Create- collect materials and make the piece
- Reflect- monitor your progress: what is working? what needs help? what is lacking good craftsmanship?
- Refine- polish, resolve issues, add to, go further, possibly re-create

## PROJECT PLANING AND THINKING

Try to make your thinking visible!

Draw, Sketch, Write, Color, List, Label, Change, Revise

What will it look like?

How will you make it?

What will you make it out of?

What do you know and what do you need to figure out?